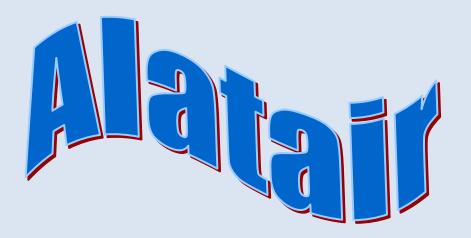
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Class: 8 B

The story begins in the city called Acre. It was a moment before hanging innocent family. Altair could not watch another family die without doing anything. So he decided to help them. The moment he wanted to rescue the family, he figures out he was surrounded by the enemy. One of the guards said to him: "Follow me". Altair followed him to a strange dirty house. The guard even gave him a chance to escape but he did not. Altair was confused. He did not know exactly what was happening. He was sure one of the family members he saw, was his sister. He did not bother it too much and just followed the guard through the halls. When they finally reached the last room in the house, Altair tried to escape by knocking down the guard. Then he said: "Do not do it Altair! I know you, but you do not



know me." Altair became even more confused. How normal guard could know his plans. In the room there was no light at all. The guard took the nearest torch and light up the room.

There were some people in the room and all of them Altair knew. In fact they were his family. Altair was surprised. The guard that led him there was a family friend that helped planning their escape. That explains a lot of things. Like how he knew what he wanted to do? Their plan was perfect only one thing was missing - it was the right time. They chose some nights later from that day, because on that night there was the full moon and there were stories about evil knight, named Arthas that kills every single living being that he sees. Altair did not believe in that story.



It was just some hours away from the sun fall and Altair got him ready for a battle. Most people went to their houses soon. Even guards were afraid and they were not outside as much as they should be. The only thing that stood on the way to a clear escape from Acre was the main gates. When they were finally in the forest, they heard the noise. Something jumped out from the nearest tree... It was Arthas, the evil knight. Every one ran away except Altair. The knight said: "I was searching for you. Come with me or I make you come with Me." Altair tried to fight him but he failed. Arthas threw Altair in the arena and gave him a condition under which he will go away. If he survives five battles with the most powerful creatures in land, he will go away. He fought the first way without the scratch. The second



turn was not so easy. They let out one of the most powerful beasts in the land, the werewolf. Altair did not care so much about survival then not getting infected by his touch. He won the battle but he was worried about his family. He wondered if they survived. That did not matter at the time, because the third wave arrived.

It was funny because enemies looked like normal soldiers. But they were not so normal at all. They were elite guards of the tomb somewhere in North America. He survived without strength to fight on. Arthas noticed that, so he gave him new tasks. After the good rest, the first task came. He needed to figure out how many secret places are there on Earth to hide treasure with lots and lots of gold. The

second was to find out how would a trap for treasure work if there was one. Then he needed to beat that trap. Last task was to kill someone he hates and someone he loves. He chose to kill the guy that kidnapped his family, but for the one he loved, he could not choose. He said he wants to kill Arthas because he likes him and if he must choose one to kill he chooses him. Arthas agreed but he needed to fight him. That wasn't easy. He used all kinds of tricks. Altair should just slice him apart when he teleported and said he is free. Altair did not agree. He should kill him. Arthas promised Altair they meet again.

Altair ran home where he found his house empty. Every single thing was removed. He remembered those tasks he was doing. They might be a test he must do. First he needed to find a place where the treasure was hidden. Then he needed to figure out which trap is set in the hiding place. And finally he needed to beat the trap. When he laid his hands on the very big box on the other side, he opened it. Inside he found his family, yelling for help. Then voice behind him said:

"Well done, young apprentice!"

Altair turned around and saw Arthas. He told him:

"I am no apprentice of yours."

They started to fight. Altair was near defeat when he remembered about the trap near their fighting place. He pulled him near himself and then the trap was released. Arthas was dead on the ground.

He was one of the few warriors that could kill Altair. Altair respected him even though he treated him badly. Altair's family lived the rest of their lives happily.